

# Frequently Asked Questions

- **Who developed RfH?**

This is co-developed between SideFx and Pixar's RenderMan group.

- **How often is RfH sync up with a RenderMan release?**

We try to sync as soon as a RenderMan release is available. For big releases, such as a major version change (not a point release), it will take time especially when a new feature UI is not yet supported in Houdini.

- **How do I report bugs and suggestions?**

Please post on [RenderMan for Houdini Forum](#).

- **When I am not sure if I have a Houdini or RenderMan bug, where should I report it?**

If it is RenderMan shaders and output related, please log a bug on the [RenderMan for Houdini Forum](#).