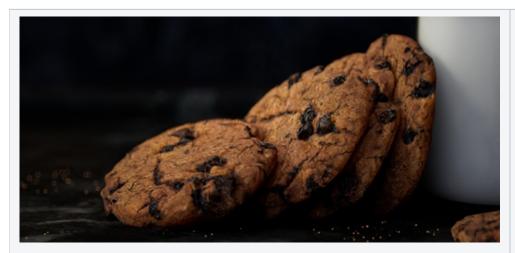
# **Examples in Blender**

Here you can find projects which exemplify different new features within the XPU and RIS toolset within Blender.



# Cookies & Milk

#### **Download**

- Aces
- Pixar Surface
- Subsurface

Created by artist Harsh Agrawal.

Created by Pixar artist Leif Pedersen .



Animatable Digital Double of Louise by Eisko  $\circledcirc$  ( www.eisko.com ). Micro displacement detail supplied by Cronobo Nexture.

#### Louise

#### **Download**

- Pixar Surface
- Subsurface
- Xgen
- Bump Roughness



#### Crocostrich was created by artist Victor Besseau.

#### Crocostrich

#### **Download**

- Pixar Surface
- Displacement
- Subsurface



Fridge was created by artist Fabio Sciedlarczyk.

## Fridge

#### **Download**

- AcesDisney BSDF



The Walking Teapot was created by Pixar artist Dylan Sisson.

# **Onward Walking Teapot**

#### **Download**

- PxrSurface

- MaterialX LamaAnimationBump Roughness



The Hidden People was created by artist Luke Cutler.

## **The Hidden People**

#### **Download**

- PxrSurface Subsurface Xgen



Stirling shading and lighting was created by Pixar artist Leif Pedersen.

### **Stirling**

#### **DOWNLOAD**

- Aces
- MaterialX Lama
- Bump Roughness



Stylized Shipshape was created by Ernst Janssen Groesbeek of 9 to 3 Animation.

Ship concept by Ian McQue.

Robot concept by Ruslan Safarov.

Models by Cheyenne Chapel, Aliya Chen, Damian Kwiatkowski, Alyssa Minko, Anthony Muscarella, and Miguel Zozaya

© Disney/Pixar - RenderMan "Shipshape" Art Challenge

## **Shipshape**

#### **DOWNLOAD**

Stylized Looks