## RenderMan for Blender Release Notes

Please see the RenderMan Release Notes for more details.

This current release offers support for:

- Blender 3.0
- Blender 3.1
- Blender 3.3
- Blender 3.5
- Blender 3.6
- Blender 4.1

## **Source Code**

You can download the source code for RenderMan for Blender here: https://github.com/prman-pixar/RenderManForBlender



## Known Issues

- Canceling a render from "it" will crash Blender. One workaround is to cancel the render from Blender.
- Translating Cycles shading networks is not supported.
- Not all curve types are supported.
  Grease Pencil is not fully supported.



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