# **Prefs - User Interface**

# ? Unknown Attachment

# **External Editors**

#### **Text Editor**

Set the default editor for opening ASCII RIB files.

# **Node Editor**

#### **Enable Solo**

Allows soloing selected nodes in the Node Editor as you would in the Hypershade by selecting the solo button.

#### Solo Key

Chooses a "hotkey" to solo a node, defaults to backtick key.

# **Channel Box**

#### Attributes in Channel box

Toggle whether or not the channel box displays RenderMan controls.

# **Script Editor Widget**

# Font Size

Change the size of displayed fonts.

# Font (Typeface)

Change the font used in the editor.

#### **Tab Width**

When pressing Tab, move this many spaces in the editor.