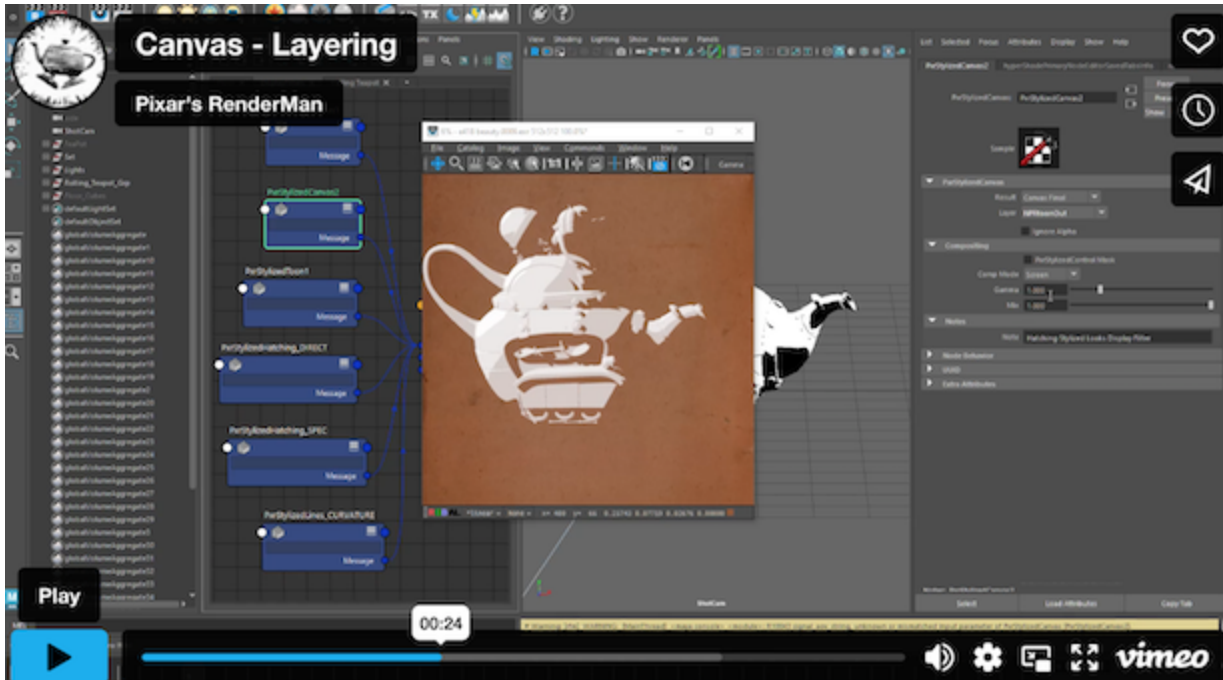# Stylized Canvas

Canvas is a Display Filter to facilitate layering of textures, color, or any other existing layer in the render between other Stylized Looks layers (Lines, Toon, Hatching).

Result

- Disable
- Canvas Final

Layer

See example demo video:

Canvas AOV

Name of a color AOV to use for this Layer. This AOV has to be setup in Maya/Katana/Houdini or this Canvas DisplayFilter will exit.

See example demo video with Canvas + Hatching:

Canvas Color

Background color outside of alpha.

Canvas Texture

Provide BG texture for outside alpha, if blank uses BG Color

Ignore Alpha

Put BG Color or Texture on everything under Canvas, ignoring alpha.

Compositing Page

Comp Mode

Comp on Color or previous layer (BG)
Over
Multiply
Screen

Gamma

Mix

0: disables this Canvas Node and shows previous node if daisy chained, or original beauty if no previous Stylized Looks nodes.
1: full Canvas from this node.

[Link](#)