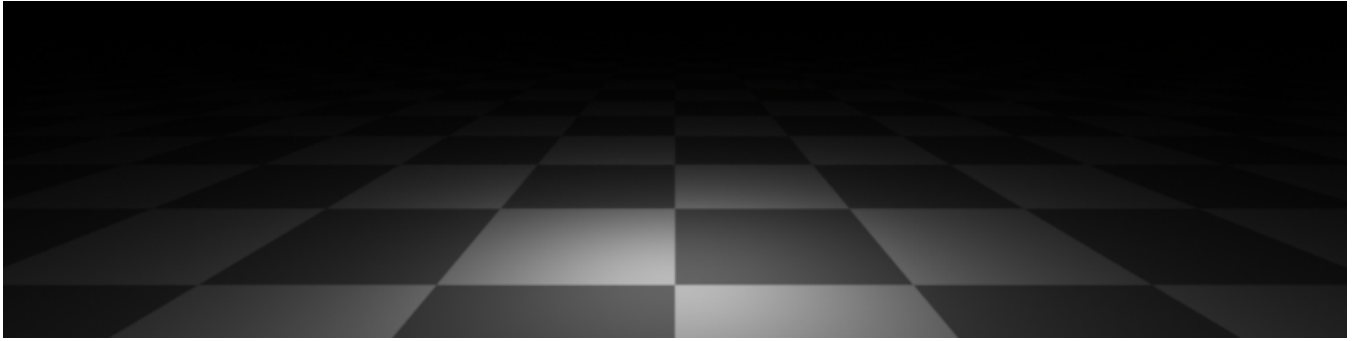


PxrChecker



PxrChecker computes a simple checkerboard pattern.

Parameters

Color A and Color B

The two colors of the checkerboard squares.

Manifold

The manifold over which to apply the noise (The default is ST).

You can connect a 3D or 2D manifold.