Updating Existing Installations

After the new RenderMan v22 has been installed, if a new license is needed, the new Pixar License App can now be used to download and easily upgrade to a new license file.

Updating Floating Licenses

(i)

If you are running V11 of the floating license server, it is recommended that you update to V22 of the license server.

To update an existing floating license, run the LicenseApp on the host that is running the license server.

You should see the existing licenses that are currently being served:

γ• P	ixar Licer	nseApp		_ 🗆 🗙			
Host Info							
Source stub file Hostname tipa		Location 9010@gambino.svpn.pixar Host ID 2c27d7ef4bb7,2c27d7ef4bb6					
License Info							
Serial Number not appli License Type floating	cable	Host ID Server) 003ee10 gambino	c554d3			
feature	versi	on expire	es used	total			
RPS-21.0 PhotoRealistic-RenderMa RMSslim RMS-19.0 RPS-18.0 RPS-17.0 RMS-21.0 RMSit	1 n 21 1 1 1 1 21 21	11-aug 11-aug 11-aug 11-aug 11-aug 11-aug 11-aug 11-aug	0 0 0 0 0 0 0 0				
count user he	ost pid	version	when	luratior			
Get License							

You can then select: Get License and a dialog will pop up asking for your forum id and password and the serial number for the license you wish to download.

Once that license is downloaded, it will not be actually be picked up by the running license server. You will need to stop and restart the license server in order for this change to take effect. You can either do this by rebooting your machine; assuming the license server is setup to start automatically when your machine boots up. Our you can manually start and stop the license server. This process is detailed per operating system:

Linux

macOS

Windows

Running renders should not fail when the license server is restarted within a reasonably short amount of time. You will see warnings of the type: R50004 {WARNING} License warning - code 10054: Connection lost to peer R50004 {CONTINUED} license source: 9010@MYLICSERVER R50004 {WARNING} License warning - license server connection re-established

Updating Node-Locked Licenses

To update an existing node-locked license, run the LicenseApp on the host that has the node-locked license.

You should see the existing licenses that are currently locked to that machine:

Pixar LicenseApp								
Host Info								
Source installed file	Lo	cation /Appl	lications/Pixar/	pixar.license				
Hostname gutter.dynamic.sea.pixa	ame outter.dvnamic.sea.pixar.com Ho			st ID 003ee1c0d6a4.003ee1c0d4b2.54				
linear late								
License into								
Serial Number 478-1628-14193-1815-520585		Host ID 003ee1c0d6a4						
License Type nodelock		Hostname	gutter.dynami	ic.sea.pixar.com				
feature	version	expires	used	total				
RPS-21.0	1	4-aug-2	-					
PhotoRealistic-RenderMan	21	4-aug-2	0	4				
RMSslim	21	4-aug-2	0	4				
RMS-19.0	1	4-aug-2	-					
RPS-18.0	1	4-aug-2	-					
RPS-17.0	1	4-aug-2	-					
RMS-21.0	1	4-aug-2	-					
RMSit	21	4-aug-2	0	4				
RPS-Denoiser-21.0	1	4-aug-2	-					
RPS-19.0	1	4-aug-2	-					
PRMan-OSX	21	4-aug-2	0	4				
RFM-21.0	1	4-aug-2	•					
					_			
				Get License				

You can then select: Get License and a dialog will pop up asking for your forum id and password and the serial number for the license you wish to download.

Once your new license is downloaded, feel free to simple close the LicenseApp, your applications should then run using the new license file.