

# Camera Projection Defaults

Below are the Camera Projection settings defaults, note that projections now control many of the previous built in features such as depth of field.

## Common

Name	Type	Default	Description
apertureAngle	float	0	
apertureDensity	float	0	
apertureNSides	int	0	
apertureRoundness	float	1	
dofaspect	float	1	Depth of field aspect.
extremeoffset	int	0	
farClip	float	inf	
nearClip	float	0.1	
shutterCloseTime	float	1	
shutterOpening	float[8]	0 0 0 0 1 1 1 1	
shutterOpenTime	float	0	
stereoplanedepths	float[n]	empty	
stereoplaneoffsets	float[n]	empty	