

Camera Projection Defaults

Below are the Camera Projection settings defaults, note that projections now control many of the previous built in features such as depth of field.

Common

Name	Type	Default	Description
apertureAngle	float	0	
apertureDensity	float	0	
apertureNSides	int	0	
apertureRoundness	float	1	
dofaspect	float	1	Depth of field aspect.
extremeoffset	int	0	
farClip	float	inf	
nearClip	float	0.1	
shutterCloseTime	float	1	
shutterOpening	float[8]	0 0 0 0 1 1 1 1	
shutterOpenTime	float	0	
stereoplanedepths	float[n]	empty	
stereoplaneoffsets	float[n]	empty	