# RenderMan for Houdini

# RENDERMAN

## NEW RenderMan for Houdini

RenderMan for Houdini (RfH) is an integrated interface to RenderMan inside Houdini. RenderMan 22.0 features are now available in Houdini 16.5, 17.0, and Houdini 17.5.

📄 Unknown macro: 'html5-multimedia'

⚠️ To render with RenderMan inside Houdini, we do require the installation of RenderMan Pro Server, the renderer itself. See Installation and Licensing for more information.

To complete the setup you should follow the directions for Installation of RenderMan for Houdini.