

IceMan - Interpolation

ice.Image Lerp(b , t)

Interpolate between the operand image and another image, using a third image as the interpolating parameter. Interpolation is performed pixel-wise.

Parameters

b

Second of two images to interpolate between (ice.Image).

t

Parameter image (ice.Image).

ice.Image LerpMax(b , t)

The result is the maximum of the operand image a or the linear interpolation of a and b . If t is zero, the result will be t . If t is one, the result will be the larger of a and b . For values of t between 0 and 1 the return value will be a the maximum of a or a linear interpolation of a and b .

Parameters

b

Second of two images to interpolate between (ice.Image).

t

Parameter image (ice.Image).