Camera Projection Defaults

Below are the Camera Projection settings defaults, note that projections now control many of the previous built in features such as depth of field.

Common

Name	Type	Default	Description
apertureAngle	*float*	0	
apertureDensity	*float*	0	
apertureNSides	*int*	0	
apertureRoundness	*float*	1	
dofaspect	*float*	1	Depth of field aspect.
extremeoffset	*int*	0	
farClip	*float*	inf	
nearClip	*float*	0.1	
shutterCloseTime	*float*	1	
shutterOpening	*float[8]*	0 0 0 0 1 1 1 1	
shutterOpenTime	*float*	0	
stereoplanedepths	*float[n]*	*empty*	
stereoplaneoffsets	*float[n]*	*empty*	