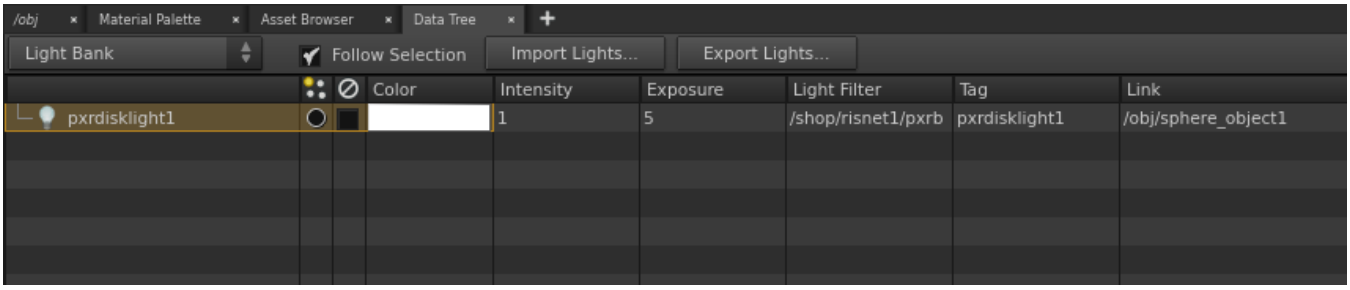
Light Linking

Pxr light linking is using the same light linking via **Data Tree's Light Bank** as other Houdini lights.



See the Houdini documentation for more information on how to use Light Bank.