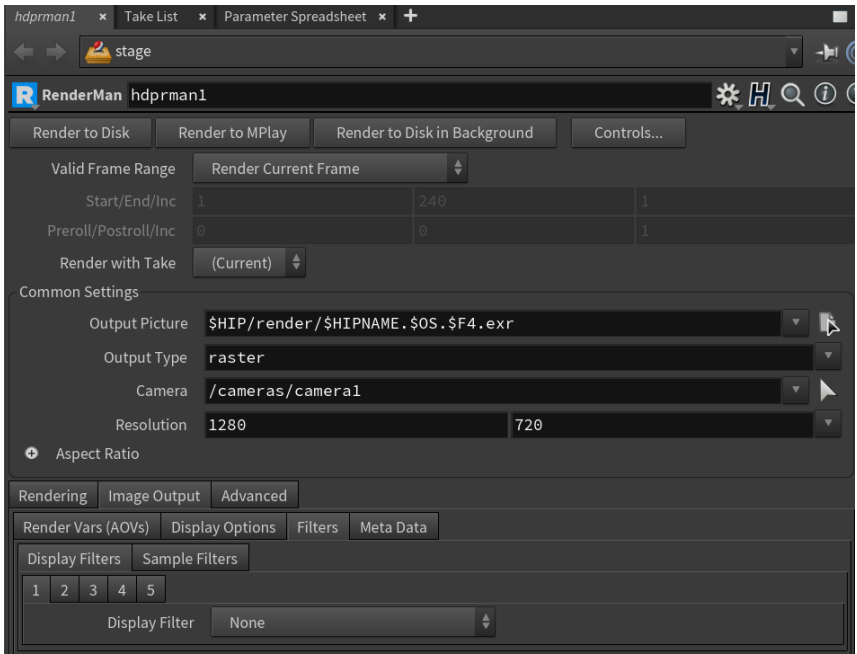


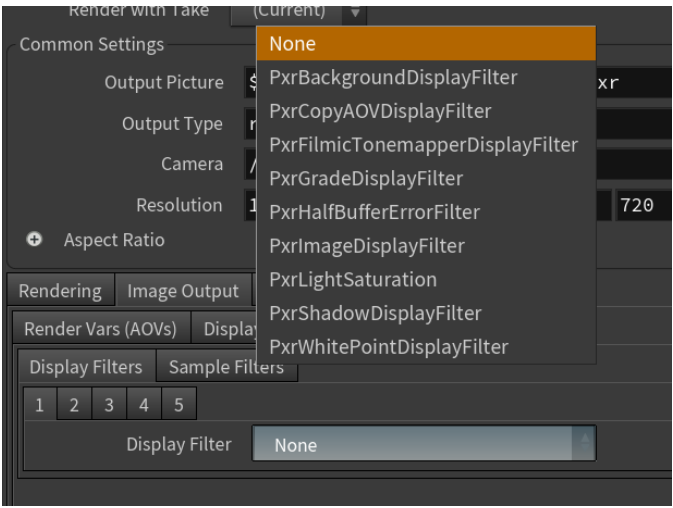
# Solaris Sample and Display Filters

In Solaris, to create and use a [Sample Filter](#), create a RenderMan LOP Node. This has a lot of the familiar parts of a ROP.

Look under Image Output and then Filters. Only built-in options are available so there is a dropdown menu to select your options.



Here's an example of options for built-in Display Filters



Note the tabs 1 through 5 for additional filters executed in order.