Examples in Maya

Here you can find projects which exemplify different new features within the XPU and RIS toolset.



Created by artist Harsh Agrawal.

Cookies & Milk

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- Aces
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Created by Pixar artist Leif Pedersen .

Animatable Digital Double of Louise by Eisko © (www.eisko.com).
Micro displacement detail supplied by Cronobo Nexture.

Louise

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- Bump Roughness



Crocostrich was created by artist Victor Besseau.

Crocostrich

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Fridge was created by artist Fabio Sciedlarczyk.

Fridge

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The Walking Teapot was created by Pixar artist Dylan Sisson.

Onward Walking Teapot

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- Animation
- Bump Roughness



The Hidden People was created by artist Luke Cutler.

The Hidden People

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Stirling shading and lighting was created by Pixar artist Leif Pedersen.

Stirling

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- MaterialX Lama
- PxrSurface
- Bump Roughness



Stylized Shipshape was created by Ernst Janssen Groesbeek of 9 to 3 Animation.

Ship concept by Ian McQue.

Robot concept by Ruslan Safarov.

Models by Cheyenne Chapel, Aliya Chen, Damian Kwiatkowski, Alyssa Minko, Anthony Muscarella, and Miguel Zozaya

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Shipshape

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- Stylized Looks