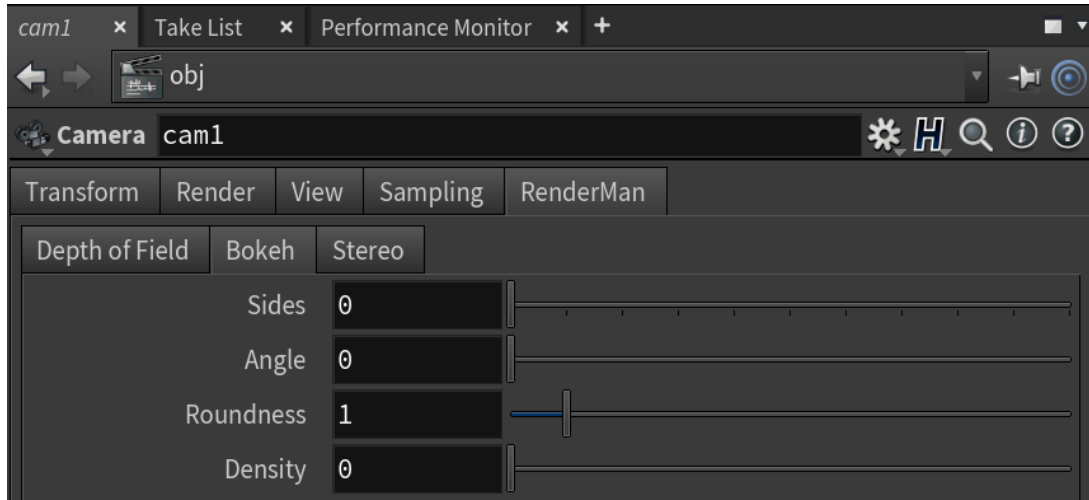


Bokeh

After enabling [Depth of Field](#) in Houdini, you can use the following controls to add Bokeh effects to your image. Note that Bokeh effects are most obvious with a very shallow depth of field and some bright sources of illumination.

In the Houdini Camera, add the RenderMan controls and view the Bokeh tab as shown below.



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