

PxrColorGrade

This patterns allows for fine tuned color grading, including separate shadow, mids, and highlight control.

PxrColorGrade

Input Color

Input to be used as the color grade source.

Global

Enable to control global color correction across entire source input

Saturation

Controls the global saturation of your input source

Contrast

Controls the global contrast of your input source

Gamma

Controls the global gamma of your input source

Gain

Controls the global gain of your input source

Offset

Controls the global offset of your input source

Shadows

Shadows

Enable color correction of the darker / shadows in your input source

Saturation

Controls the shadow saturation of your input source

Contrast

Controls the shadow contrast of your input source

Gamma

Controls the shadow gamma of your input source

Gain

Controls the shadow gain of your input source

Offset

Controls the shadow offset of your input source

Mid-Tones

Mid-Tones

Enable color correction of the mid-tones in your input source

Saturation

Controls the mid-tones saturation of your input source

Contrast

Controls the mid-tones contrast of your input source

Gamma

Controls the mid-tones gamma of your input source

Gain

Controls the mid-tones gain of your input source

Offset

Controls the mid-tones offset of your input source

Highlights

Highlights

Enable color correction of the highlights in your input source

Saturation

Controls the highlights saturation of your input source

Contrast

Controls the highlights contrast of your input source

Gamma

Controls the highlights gamma of your input source

Gain

Controls the highlights gain of your input source

Offset

Controls the highlights offset of your input source

Clamp

Clamp Black

Enable black clamping

Clamp White

Enable white clamping

Advanced

Contrast Pivot

Adjust the contrast pivot value

Shadows Range Min

Adjust the min value of the Shadows

Shadows Range Max

Adjust the max value of the Shadows

Highlights Range Min

Adjust the min value of the highlights

Highlights Range Max

Adjust the max value of the highlights