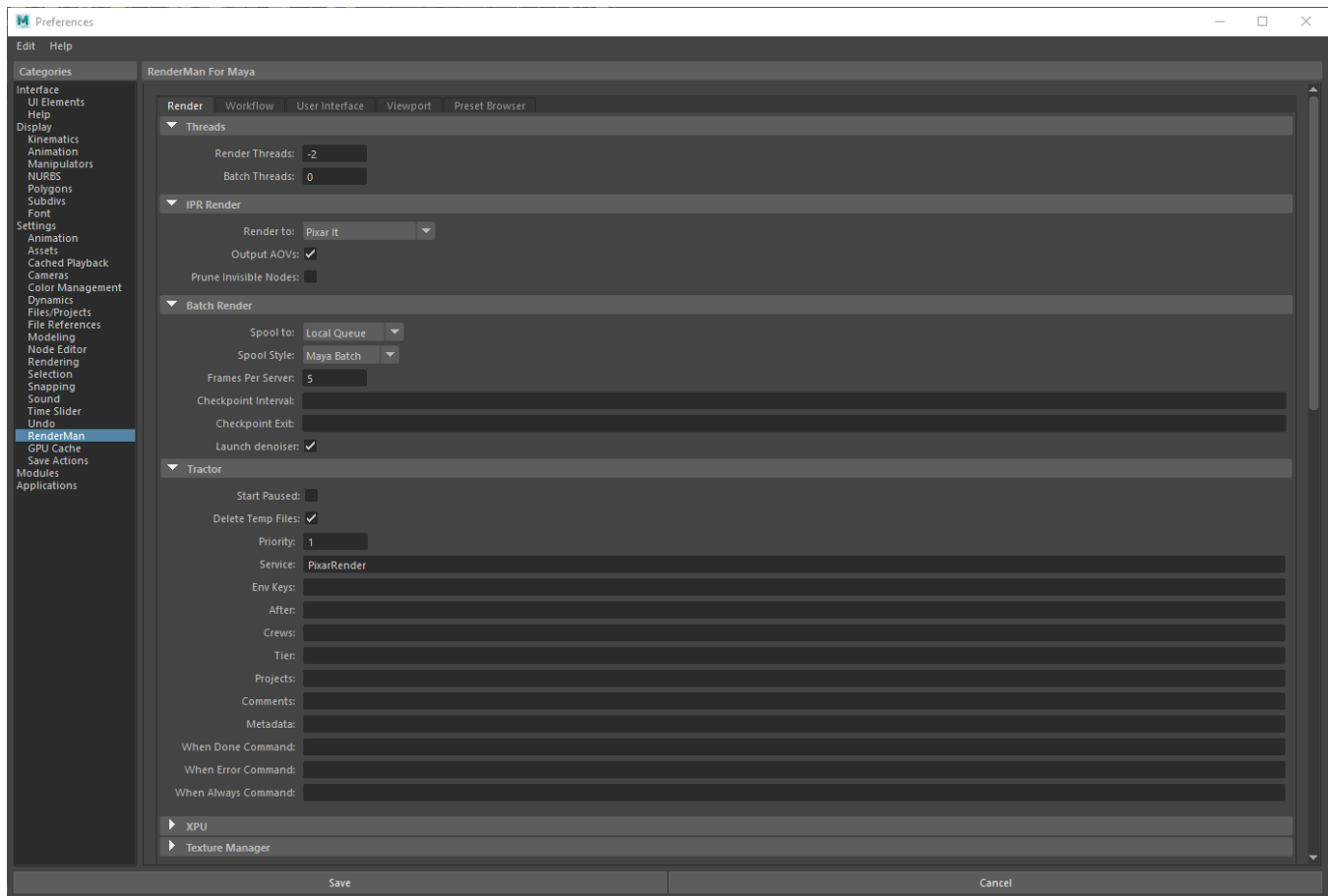


RenderMan Preferences

Look for RenderMan preferences in Maya's Preferences window.



- [Prefs - Render](#)
- [Prefs - Workflow](#)
- [Prefs - User Interface](#)
- [Prefs - Viewport](#)
- [Prefs - OpenColorIO](#)
- [Prefs - Preset Browser](#)