Tools

Below are useful tools and utilities that ship with RenderMan and its plugins. Each section contains examples and explanations for usage and best practices. Everything from rendering using a terminal to viewing and manipulating images is possible out of the box!

- Denoise – Filter images to remove the noise produced by Monte Carlo path tracing.
- Image Tool – View, store, and manipulate images for better iterative processes!
- txmake – Use txmake to prepare textures for rendering as a high efficiency format designed to improve quality and reduce memory usage.