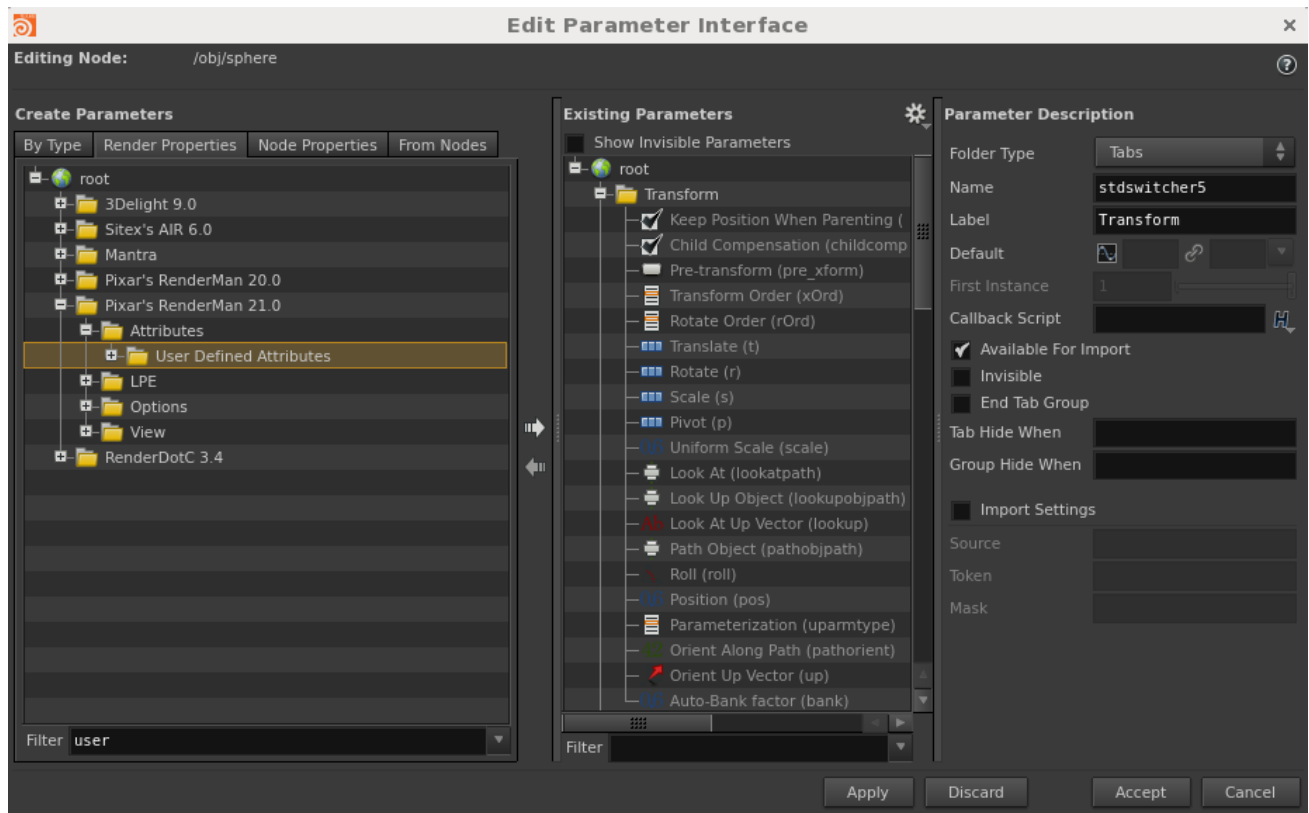


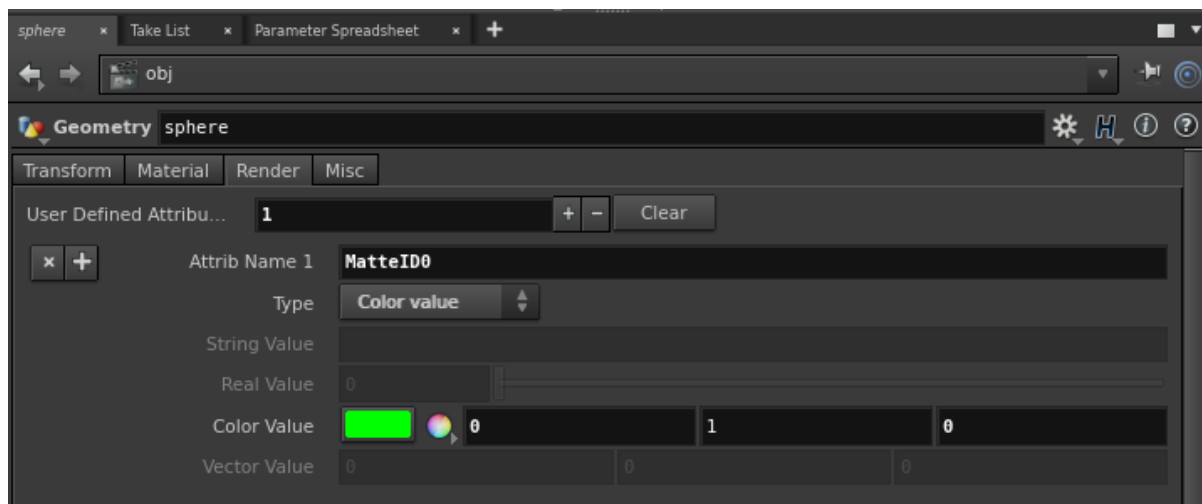
Using PxrMattelD

PxrMattelD outputs matte AOVs for compositing.

Add a user attribute for MatteID0.

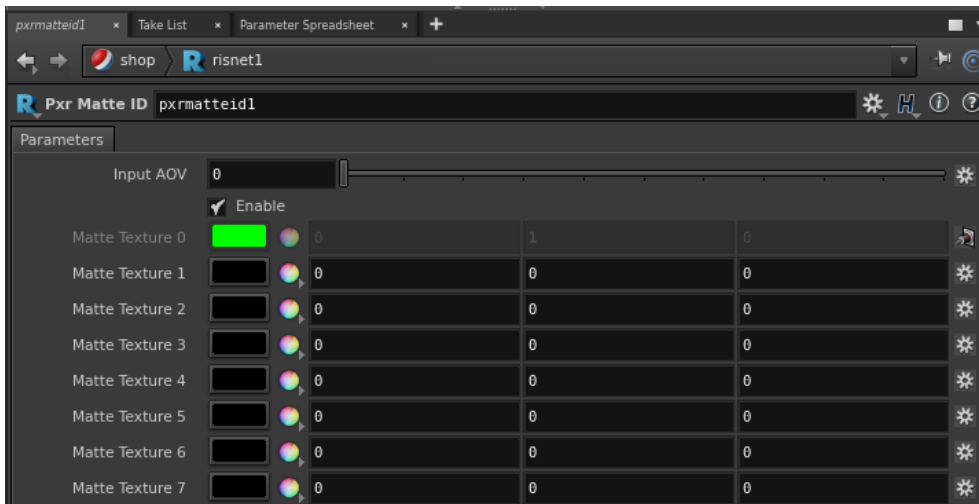


Set its type and color value.



Add PxrMattelD

In your RIS Network, add a PxrMattelD VOP. Set the color as the user attribute above.



Connect PxrMatteID's resultAOV to PxrSurface's Utility Pattern.

Set up AOV for Output

