

# Telemetry

Stream metric data to a file and/or to the console.

## Description

An advanced "print" listener outputting a CSV report with optional live data streamed to the console.

## Configuration

Required type for configuring the Telemetry listener from an `ini` file.

```
type "telemetry"
```

## Options

Listener Options	Type	Description	Required?	Default
type	string	Must be "telemetry"	y	
name	string	Unique name of the listener	y	""
outputFilename	string	The filename of the final report.	y	""
streamToConsole	bool	Set true for live streaming of metric values to stdout	n	0
<b>Metric Rules</b>				
regexp	string	One or more metrics to be observed. If this is empty no metrics are reported.	n	""
samplingInterval	integer	Sampling interval in MS for the metrics requested in the preceding <code>regexp</code> param.	n	1000ms

The `outputFilename` setting can include environment variables which will be expanded when processed by the Listener. Standard environment variable formats are supported, as well as Linux shell variable expansion syntax:

```
$VAR  
${VAR}  
${VAR:-fallback}  
${VAR:=fallback}
```

## Configuration Example

Enable streaming telemetry output with final CSV report written to: `telemetry_report.csv`. Report all of the "numRays" metrics, sampling 4x per second, and report process memory and time once per second.

```
telemetry_stats.ini

[Listener]
type "telemetry"
name "telemetryListener"
outputFilename "telemetry_report.csv"
streamToConsole 1

[MetricRules]
# Sample raytracing "numRays" metrics 4x a second
[Rule]
regexp "/rman/raytracing.*numRays"
samplingInterval 250

# Sample process memory and time once a second
[Rule]
regexp "/system.processMemory|/system.processTime"
samplingInterval 1000
```

## Output Example

```
prman -statsconfig telemetry_stats.ini scene.rib
```

```
METRIC { "/rman/raytracing.numRays": 123280}
METRIC { "/rman/raytracing/camera.numRays": 49536}
METRIC { "/rman/raytracing/transmission.numRays": 47213}
METRIC { "/rman/raytracing/photon.numRays": 0}
METRIC { "/rman/raytracing/light.numRays": 33870}
METRIC { "/rman/raytracing/indirect.numRays": 2464}
METRIC { "/rman/raytracing.numRays": 3012270}
METRIC { "/rman/raytracing/camera.numRays": 255488}
METRIC { "/rman/raytracing/transmission.numRays": 1409183}
METRIC { "/rman/raytracing/photon.numRays": 0}
METRIC { "/rman/raytracing/light.numRays": 1200027}
METRIC { "/rman/raytracing/indirect.numRays": 147703}
METRIC { "/rman/raytracing.numRays": 9161961}
METRIC { "/rman/raytracing/camera.numRays": 857448}
METRIC { "/rman/raytracing/transmission.numRays": 4216917}
METRIC { "/rman/raytracing/photon.numRays": 0}
METRIC { "/rman/raytracing/light.numRays": 3638169}
METRIC { "/rman/raytracing/indirect.numRays": 453493}
METRIC { "/system.processMemory": [3003166720, 485937152, 486612992]}
METRIC { "/system.processTime": [12.66, 0.71, 1331.42]}
METRIC { "/rman/raytracing.numRays": 15209955}
METRIC { "/rman/raytracing/camera.numRays": 1450911}
METRIC { "/rman/raytracing/transmission.numRays": 6969106}
METRIC { "/rman/raytracing/photon.numRays": 0}
METRIC { "/rman/raytracing/light.numRays": 6035551}
METRIC { "/rman/raytracing/indirect.numRays": 754633}
METRIC { "/rman/raytracing.numRays": 21381282}
METRIC { "/rman/raytracing/camera.numRays": 1818799}
METRIC { "/rman/raytracing/transmission.numRays": 9990314}
METRIC { "/rman/raytracing/photon.numRays": 0}
METRIC { "/rman/raytracing/light.numRays": 8511363}
METRIC { "/rman/raytracing/indirect.numRays": 1062842}
METRIC { "/rman/raytracing.numRays": 27563680}
METRIC { "/rman/raytracing/camera.numRays": 2144142}
METRIC { "/rman/raytracing/transmission.numRays": 13056810}
METRIC { "/rman/raytracing/photon.numRays": 0}
METRIC { "/rman/raytracing/light.numRays": 10987975}
METRIC { "/rman/raytracing/indirect.numRays": 1374753}
METRIC { "/rman/raytracing.numRays": 33584953}
METRIC { "/rman/raytracing/camera.numRays": 2455721}
METRIC { "/rman/raytracing/transmission.numRays": 16061479}
METRIC { "/rman/raytracing/photon.numRays": 0}
METRIC { "/rman/raytracing/light.numRays": 13391247}
METRIC { "/rman/raytracing/indirect.numRays": 1676756}
METRIC { "/rman/raytracing/light.numRays": 13417487}
METRIC { "/system.processTime": [12.66, 0.71, 1331.42]}
METRIC { "/system.processMemory": [3003166720, 485937152, 486612992]}
METRIC { "/rman/raytracing.numRays": 33623962}
METRIC { "/rman/raytracing/indirect.numRays": 1681043}
METRIC { "/rman/raytracing/camera.numRays": 2455721}
METRIC { "/rman/raytracing/transmission.numRays": 16069711}
METRIC { "/rman/raytracing/photon.numRays": 0}
```