

# Tools



Lightyear © Disney/Pixar

Below are useful tools and utilities that ship with RenderMan and its plugins.

Each section contains examples and explanations for usage and best practices. Everything from rendering using a terminal to viewing and manipulating images is possible out of the box!

- [Image Tool](#) – View, store, and manipulate images for better iterative processes!
- [txmake](#) – Use txmake to prepare textures for rendering as a high-efficiency format designed to improve quality and reduce memory usage.